

Charlie Jacobs

805.453.6521 | charliejjacobs.design@gmail.com | charliejjacobs.com

EDUCATION

California Institute of the Arts, School of Theater

Experience Design and Production, Scenic Design and Technical Direction – BFA

Expected Graduation:

May 2024

EXPERIENCE

American Scenic Design

Show Set Design Intern

Pasadena, CA

June 2023 - Aug. 2023

- Worked on multiple projects as a part of the show set team
- Collaborated on projects ranging from blue sky and feasibility to schematic design
- Produced drawings in AutoCAD, including scene, timing, sight line, and section studies
- Created and modified models in 3ds Max
- Assembled presentation decks using Adobe and Microsoft products

Cockram Scenario

Theme Painter

San Fernando, CA

May 2022 - Aug. 2022

- Created and fabricated scenic elements using hand painting techniques and HVLP
- Communicated with Project Leads and Art Directors to ensure elements met artistic needs
- Mixed color based on designer renderings and color-matching existing pieces

California Institute of the Arts

Design Studio Manager

Santa Clarita, CA

Oct. 2022 - Present

- Manage and maintain equipment in space
- Train and provide support for students
- Proficient on printer/copier, 3D Printer, Cricut, Wondercutter, paper cutter, and laser cutter

Production Designer & Assistant Technical Director – CalArts Halloween

June 2023 - Oct. 2023

- Scenic design and technical direction for main stage
- Produced 3D models in Sketchup, concept art in Procreate, and build drawings in AutoCAD
- Ensured all scenic elements met fire code ratings per State of California
- Coordinate load-in schedule with scenic elements and vendors
- Managed 4 scenic designers to maintain cohesive design intent and ensure deadlines were met

Technical Director – Seven Hoshi

Jan. 2023 - March 2023

- Produced technical draftings in AutoCAD and production budget and timeline in Google Sheets
- Coordinate with Scene Shop Supervisor to fabricate elements and Scenic Designer to maintain design intent
- Ensured production is within budget constraints and on schedule

Assistant Scenic Designer – Roberto Zucco

Aug. 2022 - Nov. 2022

- Communicated design intent between scenic and technical departments
- Ensured departments were up to date on scope of work and designer input was applied
- Created elements for scaled scenic model by hand and 3D printing

SKILLS

Technical: AutoCAD, Revit, 3ds Max, Sketchup Pro, Layout, Vectorworks, Photoshop, InDesign, Illustrator, Twinmotion, Laser Cutting, FDM / SLA 3D Printing, HVLP, Microsoft Office, Google Suite

Skills: Creative Development, Design Management, Production Design, Art Direction, Show Set Design, Scenic Design, Technical Direction, Set Decoration, Scenic Painting, Foam Carving, Model Making, Drafting, Color Elevations

REFERENCES

- Michael Darling, Mentor, Head of Technical Direction at CalArts: mdarling@calarts.edu
- Shannon Scrofano, Mentor, Associate Director of Experience Design and Production at CalArts: sscrofano@calarts.edu