

# CHARLIE JACOBS

## EXPERIENCE DESIGNER

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### SKILLS

Scenic Art Techniques:	Photoshop
Scumbles	InDesign
Wood Grain	Illustrator
Block Aging	Sketchup Pro
Pneumatic Spray Guns	Layout
Brickwork	Stagecraft

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Scenic Design	Model Building
Scenic Painting	Set Decorating
Lighting Design	Graphic Design

### EDUCATION

**California Institute of the Arts**  
BFA Experience Design and Production,  
Expected Graduation 2024

**The Essential Art Department**  
Crash Course 101 Course Series  
Fall 2021

**Laguna Blanca School**  
High School Diploma, 2020

### RELEVANT COURSEWORK

**Art of Themed and Immersive Ent.**  
Jason McManus, Spring 2022

**Scenic Painting**  
Julianne Zajac, Spring 2022

**Stagecraft I**  
Michael Darling, Fall 2021

**Architectural Styles**  
Ashley Cole-Bruce, Fall 2021

### AWARDS

**Excellence in Theatre**  
Laguna Blanca School, 2020

**Service to School**  
Laguna Blanca School, 2019

References available upon request

## WORK EXPERIENCE

### CALIFORNIA INSTITUTE OF THE ARTS

1/2022 - 5/2022

#### Teacher's Assistant for Scenic Painting Class

Responsible for daily set up and clean up, including cleaning brushes, drop cloths, prepping boards with base coats, and distributing paints for lessons.

10/2020 - 5/2022

#### Scene Shop Assistant

Manage and maintain scene shop areas; on call to assist students/faculty with School of Theater productions and scene shop projects. Jobs include carpentry, flat construction, and installation.

9/2021 - 12/2021

#### Assistant Scenic Designer - *The Bacchae*

Work with Scenic Designer to create and realize scenic elements of show; pulled various research images for designer; assisted in creating scenic model; purchased, fabricated, and painted set pieces and assisted with installation.

9/2021 - 11/2021

#### Scenic Designer - CalArts Halloween: Retro Rave

Collaborated with another scenic designer to create a themed food station to serve 700+ people, keeping operations in mind while making a space that is within the retro rave vaporwave aesthetic; produced 3D models, renderings, groundplans, elevations, and cut lists.

### SIX FLAGS MAGIC MOUNTAIN

4/2021 - 9/2021

#### Ride Operator

Operated various rides and attractions at Six Flags Magic Mountain including Full Throttle, Goliath, and Bugs Bunny World rides; provided guests with safe and enjoyable ride experiences; acted as a first responder to ride emergencies; assisted guests in and out of ride vehicles; ensured guest safety by making sure seatbelts were tight, loose items were secured, and lap bars were locked.

### LAGUNA BLANCA THEATER DEPARTMENT

9/2016 - 6/2020

#### Production Stage Manager

Worked with Director to record decisions, blocking, and notes for actors during rehearsals; kept track of logistical and scheduling details; communicated with designers via daily rehearsal reports; directed students in operating light and sound boards, moving props with cue calls; communicated with House Manager about opening and starting performances; called six productions

#### Light and Sound Operator

Responsible for booting up and shutting down all lighting and sound equipment for performances; ran tech checks nightly; operated lightboard and soundboard, making live adjustments as needed; responsible for distribution, placement, cleaning, and storage of microphones; worked on eight total productions

### TEDxLAGUNABLANCASCHOOL

9/2017 - 2/2019

#### Lead Designer

Led team of five in creating all visual and interactive aspects of the event, creating logos, branding, stage design, installation art, badges etc.